



MSX/MULTISPORT 2000 Operating Instructions For TRACK

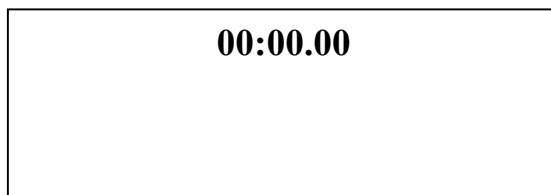
Your scoreboard model may not have all of the features listed below.
The MSX/Multisport2000 controller is designed to operate many different models.

SETUP

When the *MSX/MULTISPORT 2000* controller is plugged in, the LCD on the control box will display the last information that was on the scoreboard when the MS2000 was unplugged.

It will be necessary to “clear” the scoreboard and reset it for the new game. To do this, press “FUNCTION” then “1” then “ENTER”.

The LCD screen will display something similar to below depending on your “defaults”. This screen is referred to as the “scoring screen”. It is a small version of the scoreboard.



When the control console LCD is in this mode, you can begin using the scoreboard. If you wish to modify your default settings, continue with the information below. To begin using the scoreboard, proceed to OPERATION.

Your game “defaults” are settings that the controller will store for your specific needs. These defaults can be changed by selecting “MODIFY SCORE RULES” from the “FUNCTION” menu.

The *MSX/MULTISPORT2000* controller is preprogrammed from the factory to a standard default. The standard default settings are as follows: **0 Norm/1 Gun/Eye**. If any of these programmable settings need to be changed, simply press the “FUNCTION” key (the scoreboard clock must be off), the LCD screen will look like below. This is the **MAIN MENU** screen. **With the clock off, pressing FUNCTION will always return you to this menu.**

Sport: Track
1. New Game 2. Restart
3. Select Sport
4. Modify Score Rules

To change the factory or current defaults select “**4**” **MODIFY SCORE RULES**” then press “**ENTER**”. The LCD screen will display the following information:

Sport: Track
Modify Scoring Rule:
0:Norm., 1:Gun/eye=
Current= 0

Normal (**0**) is selected to use the clock on/off toggle switch to start/stop the clock. If the starting gun and electric eyes are desired then enter (**1**) from the control keypad and press the **ENTER** key. The default is now set to (**1**) to use the starting gun/electric eyes.

If the settings are correct, press “**RESTORE LCD**” then “**1**” or “**2**” depending on your game situation to return to the “**scoring screen**”.

Sport: Track
1. New Game 2. Restart
3. Select Sport
4. Modify Score Rules

Quick Operations Menu

Press **FUNCTION** then.....

Select “**1**”, and press “**ENTER**” to begin a new game.

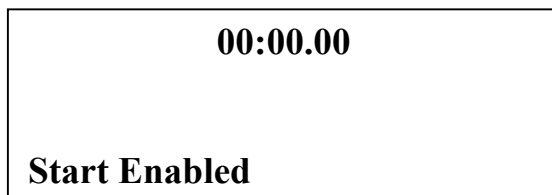
Select “**2**”, and press “**ENTER**” to restart. This selection is typically used in the event of a power failure. When power is restored to the scoreboard, select “**2**”, and press “**ENTER**”. This will restart the scoreboard with the correct information before the power failure.

Select “**3**”, and press “**ENTER**” to select a different sport (i.e.: football, baseball, etc.).

Select “**4**”, and press “**ENTER**” to modify the scoring rules for a particular sport (i.e.: change default times etc.)

OPERATION

At the **Scoring Screen**, the scoreboard will be showing this information.



Standard Track System scoring keys:

Clock Set – Sets the clock to the time entered from the keypad.
Pressing this key alone resets the clock to 0.

Eye/gun enable – Enables the use of the starting gun and electric eyes.
“Start Enabled” will display on LCD screen.

Split – Shows the time of a runner at the halfway point or any other point before the finish line.

Reset – Will reset these back to zero or blank.

System Function Keys:

Function – enters setup mode to perform system functions (select sport, change scoring parameters, etc.) – clock must be off.

Next – go to next option/screen (in non-scoring setup mode).

Back – go to previous option/screen (in non-scoring setup mode).

Enter – select option (in non-scoring setup mode).

Restore LCD – return to scoring mode.